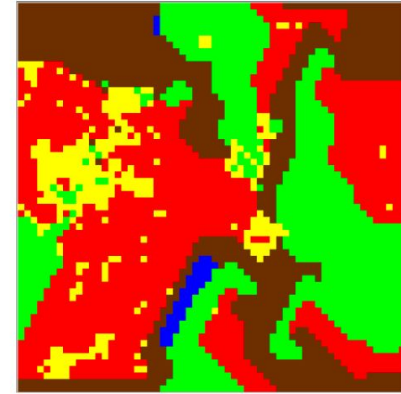
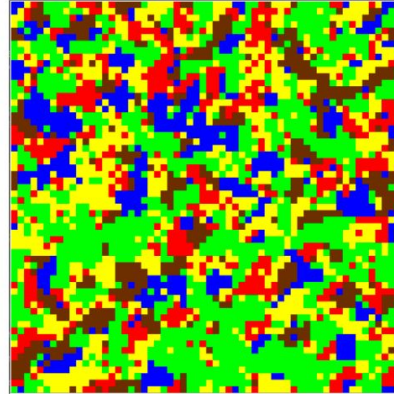
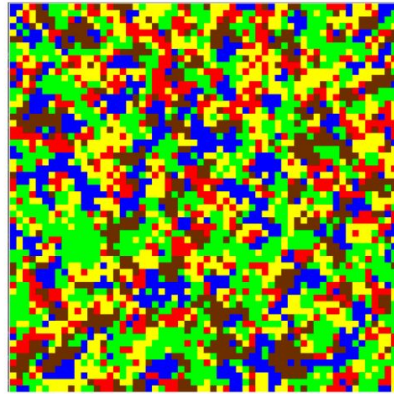
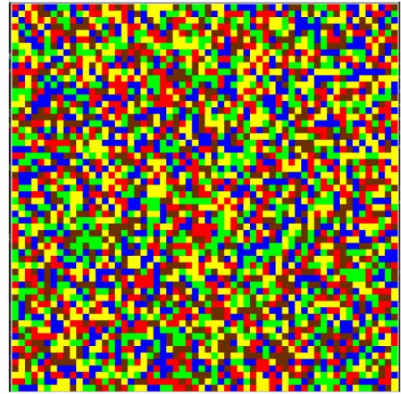
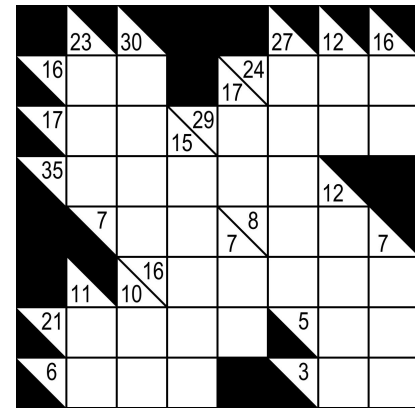
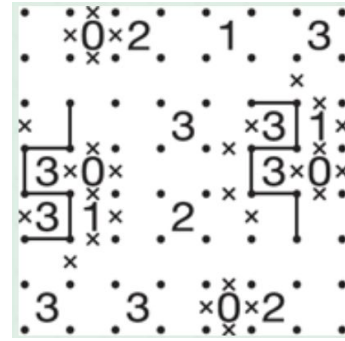


# CS 1: Intro to CS

Nested Lists/Arrays, Intro to MP8



# Agenda

Introduce MP8

Random in Java

Arrays (for MP8)

- Accessing, loops, 2D arrays

Please fill out this [Week 10 "Exploration Lecture" Interest Form](#) for upcoming lectures!

# MP8: PokePixel Simulator (Demo)

MP 8 (the final assignment before the exam) is out

On Friday, we'll wrap up and introduce the Final Exam overview/format

A few options for the rest of Friday's lecture (answer on Exit Ticket Q3!):

- Dedicated to working on small parts/strategies for MP 8 with students
- General QA for any review/extra material to explore
- Other things you'd like to review before next week?

# Review: Random in Java

To work with random numbers in Java, we use the `Random` object (requiring import `java.util.Random` at the top)

The two methods that are most commonly used are `r.nextInt(start, stop)` and `r.nextDouble()` (returns a random double between 0.0 and 1.0) ([RandomDemo.java](#))

```
mehovik@Els-MacBook-Pro:~/eipsum.github.io/cs1/lectures/lec25$ javac Lec25.java
mehovik@Els-MacBook-Pro:~/eipsum.github.io/cs1/lectures/lec25$ java Lec25
Flipping 6 coins...
2 flips were heads!
Randomly selected   at index 5 of hello world!
mehovik@Els-MacBook-Pro:~/eipsum.github.io/cs1/lectures/lec25$ javac Lec25.java
mehovik@Els-MacBook-Pro:~/eipsum.github.io/cs1/lectures/lec25$ java Lec25
Flipping 7 coins...
4 flips were heads!
Randomly selected h at index 0 of hello world!
mehovik@Els-MacBook-Pro:~/eipsum.github.io/cs1/lectures/lec25$
```

```
public static void randomDemo() {
    // in B.6., Random mutator = new Random();
    Random r = new Random();
    // Set a rate of success for a random coin flip
    double HEADS_RATE = 0.5;
    int heads = 0;
    // random digit between 0 and 9
    int randDigit = r.nextInt(10);
    int flips = randDigit;
    System.out.println("Flipping " + flips + " coins...");
    for (int i = 0; i < flips; i++) {
        // r.nextDouble() returns a random double between 0.0 and 1.0
        double coinFlip = r.nextDouble();
        // 50% chance of heads
        if (coinFlip < HEADS_RATE) {
            heads++;
        }
    }
    System.out.println(heads + " flips were heads!");

    // Some other examples
    String s = "hello world!";
    // random char index between 0 and length of string
    int randomIndex = r.nextInt(s.length());
    // access the random character by index
    char randomChar = s.charAt(randomIndex);
    System.out.println("Randomly selected " + randomChar +
        " at index " + randomIndex + " of " + s);
}
```

# File IO in Java (From MP7)

In Java, we use the File and Scanner objects to process files (these do not need to be imported):

## File Processing in Python:

```
f = open('some_file.txt')
line_count = 0
char_count = 0
for line in f:
    line_count += 1
    char_count += len(line)
f.close()
print(f'Lines: {line_count}, Chars: {char_count}')
```

## File Processing in Java:

```
File f = new File("some_file.txt");
Scanner reader = new Scanner(f);
int lineCount = 0;
int charCount = 0;
while (reader.hasNextLine()) {
    String line = reader.nextLine();
    lineCount++;
    charCount += line.length();
}
reader.close();
System.out.println("Lines: " + lineCount +
    ", Chars: " + charCount);
```

**Note:** If you are processing lines with numbers, you can use `Integer.parseInt(line)` or `Double.parseDouble(line)` in Java (where `line` is a `String`)

Practice: [averageValueInFile](#)

# 2D Lists and Java Arrays

*VSCode demo*

[PythonTutor visualizer](#) for reviewing nested lists and aliasing (see also [Reading 8](#))

[2dlists.py](#)

[ArrayDemo.java](#) (practice from lecture, as well as additional exercises to try in either Python or Java)

CodeStepByStep Practice:

- [list tracing 2d](#) (Python)
- [list mystery 2d](#) (Python)
- [arrayMystery2d](#) (Java)